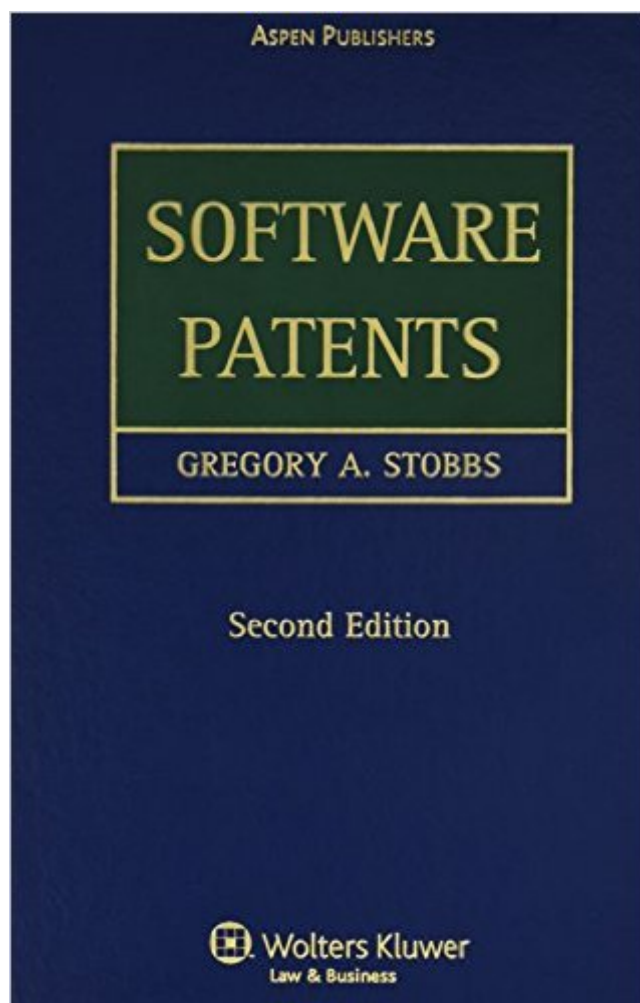


The book was found

Software Patents



Synopsis

Never before has one resource broken down the process for drafting software patent specifications and claims into manageable segments. *Software Patents* will show you how to draft accurate, complete patent applications -- applications that will be approved and that will stand in court if challenged. It discusses what a software patent is and the legal protection it offers; who holds software patents and for what inventions; and the steps you can take to protect software inventions in the worldwide marketplace.

Book Information

Hardcover: 850 pages

Publisher: Aspen Publishers; 2 edition (August 16, 2000)

Language: English

ISBN-10: 0735514992

ISBN-13: 978-0735514997

Product Dimensions: 7 x 2 x 10 inches

Shipping Weight: 3.6 pounds

Average Customer Review: 4.0 out of 5 stars [See all reviews](#) (1 customer review)

Best Sellers Rank: #1,877,037 in Books (See Top 100 in Books) #207 in [Books > Law > Intellectual Property > Patent, Trademark & Copyright > Patent](#) #209 in [Books > Law > Administrative Law > Urban, State & Local Government](#) #272 in [Books > Law > Rules & Procedures > Litigation](#)

Customer Reviews

I read older version of this book more than 6 month ago. This gives little idea about software patents but it DOES NOT talk about software in each chapter. This is like a general patent agent's book, but only with a little flavor of software-insights. I suggest the following supplements for writing a competent software/business method patent: Read a book on System Analysis, a book on Software Engineering--if you have time(optional), a book on Unified Modeling Language 2.0 (any basic UML book will suffice, but it is a must to read), learn to use a UML drawing tool like either MS Visio, Rational Rose, or Enterprise Architect. You may allow a dedicated 2 months time of study to start writing a competent software patent.

[Download to continue reading...](#)

Patent Case Management Judicial Guide 3rd edition (2016) Volume II: Trial Case Management,

Design Patents, Plant Patents, ANDA/Biosimilars, Federal Claims, and Patent Primer (Volume 2)
General Information Concerning Patents [Patents and How to Get One: A Practical Handbook]
Software Patents Software Patents: A Practical Perspective Code/Space: Software and Everyday
Life (Software Studies) Swift: Programming, Master's Handbook: A TRUE Beginner's Guide!
Problem Solving, Code, Data Science, Data Structures & Algorithms (Code like a PRO in ... mining,
software, software engineering,) The Software Paradox: The Rise and Fall of the Commercial
Software Market Small Memory Software: Patterns for systems with limited memory (Software
Patterns Series) More Joel on Software: Further Thoughts on Diverse and Occasionally Related
Matters That Will Prove of Interest to Software Developers, Designers, ... or Ill Luck, Work with
Them in Some Capacity Enterprise Software Procurement: Tools and Techniques for Successful
Software Procurement and Business Process Reengineering for Municipal Executives and
Managers Software Testing: Essential Skills for First Time Testers: Software Quality
Assurance:From scratch to end How to Write a Software Patent Application: Your Guide to Quickly
Writing Your US Software Patent Application Intellectual Property in the New Technology Age:
2016: Vol. I Perspectives, Trade Secrets and Patents (Intellectual Property in the New
Technological Age) Patents, Copyrights and Trademarks For Dummies The Law of Patents, Third
Edition (Aspen Casebook) Nolo's Patents for Beginners: Quick & Legal Patents and How to Get
One: A Practical Handbook Litigation-Proof Patents: Avoiding the Most Common Patent Mistakes
Patents Demystified: An Insider's Guide to Protecting Ideas and Inventions The Generic Challenge:
Understanding Patents, FDA and Pharmaceutical Life-Cycle Management (Fourth Edition)

[Dmca](#)